

Sequence in an algorithm

Worksheet

- 1 A student is writing a guessing game program to do the following:
 - The computer generates a random number and a user has to input a number.
 - The user continues inputting numbers until the two numbers are the same.
 - When they are the same, the text 'SNAP' is output and the game ends.
- Use a flow chart to illustrate the algorithm to solve this problem.

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- Using pseudocode, document the algorithm shown in the video.
This is what the trick had to do...